

**TWENTY-SECOND NORTHERN MARIANAS COMMONWEALTH
LEGISLATURE
IN THE HOUSE OF REPRESENTATIVES**

SESSION, 2021

H. L. B. 22-28

**A LOCAL BILL FOR AN ACT
FOR THE THIRD SENATORIAL DISTRICT**

To amend Saipan Local Law 22-6, Section 101(a) to restructure the local license fee imposed on all electronic gaming devices as defined in Title 6 section 3154(a) (4), located within the Third Senatorial District.

**BE IT ENACTED BY THE THIRD SENATORIAL DISTRICT
DELEGATION PURSUANT TO CHAPTER 4, DIVISION 1, TITLE 1 OF
THE COMMONWEALTH CODE:**

1 **SECTION 1. FINDINGS AND PURPOSE.**

2 The purpose of this Act is to amend Saipan Local Law 22-6. The
3 Delegation finds that by structuring the license fee to increase based on the total
4 number of machines operated in the business, the collection of more revenue
5 without overburdening the e-gaming business is possible.

6 The Delegation further finds that the amendment to Saipan Local Law 22-
7 6 should be retroactive in its application to August 02, 2021, the date when Saipan
8 Local Law 22-6 became effective, so that there will be a uniform application of the
9 amounts due under Saipan Local Law 22-6 both before and after its amendment.

1 **SECTION 2. AMENDMENT.**

2 Section 101(a) of Saipan Local Law 22-6 is hereby amended to read as
3 follows:

4 **“101. Local License fee(s) for non-poker gaming devices.”**

5 (a) Local license fee(s) for electronic gaming devices. There is
6 hereby imposed, pursuant to 1 CMC § 1402(c)(4), an annual local
7 license fee on all electronic gaming machines or electronic table
8 games as defined in Title 6 section 3154(a) (4) ~~and on poker~~
9 ~~amusement machines located on the same e-gaming premises,~~
10 ~~specifically, an enclosed area or resort premises as set forth in~~
11 ~~Title 6 section 3156 (b),~~ within the Third Senatorial District,
12 equal to the amount required by Commonwealth law and shall
13 subsequently adjust to be equal to the amount assessed by
14 Commonwealth law without further legislative action the
15 following per machine amounts:

- 16 i. For businesses with up to 200 machines: \$1,500.00 per
17 machine.
- 18 ii. For businesses with from the 201 machines and up to 250
19 machines: \$1,750.00 per each machine.
- 20 iii. For businesses with from 251 machines and up to 300
21 machines: \$2,000.00 per each machine.

- 1 iv. For businesses with from 301 machines and up to 350
2 machines: \$2,250.00 per each machine.
- 3 v. For business with 351 machines or more: \$2,500.00 per
4 machine.

5 The rates set above are for all of the electronic gaming machines of
6 the business. Businesses that grow and have more machines and
7 move into a higher tier will pay a higher license fee for all of their
8 machines at the higher tier rate. Should a business contract and move
9 down a tier, the rates applicable to the machines of that business will
10 also decrease to the rate set for the lower tier.”

11 **SECTION 3. SEVERABILITY.**

12 If any provision of this Act or the application of any such provision to any
13 person or circumstance should be held invalid by a court of competent jurisdiction,
14 the remainder of this Act or the application of its provisions to persons or
15 circumstances other than those to which it is held invalid shall not be affected
16 thereby.

17 **SECTION 4. SAVINGS CLAUSE.**

18 This Act and any repealer contained herein shall not be construed as
19 affecting any existing right acquired under contract or acquired under statutes
20 repealed or under any rule, regulation or order adopted under the statutes.
21 Repealers contained in this Act shall not affect any proceeding instituted under or


1 pursuant to prior law. The enactment of the Act shall not have the effect of
2 terminating, or in any way modifying, any liability, civil or criminal, which shall
3 already be in existence on the date this Act becomes effective.

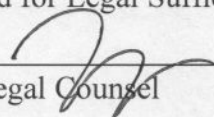
4 **SECTION 5. EFFECTIVE DATE.**

5 This Act shall take effect upon its approval by the Governor or its becoming
6 law without such approval.

Prefiled: 11/16/2021

Date: 11/16/21

Introduced by: 
Rep. Ralph N. Yumul

Reviewed for Legal Sufficiency by:

House Legal Counsel